

PORTAPROMPT

WinDigi Lite®

WinDigi Lite Plus®

**PROMPTING SOFTWARE
FOR
WINDOWS 2000/XP®
USB/Parallel Port Version**



USER

GUIDE

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PORTAPROMPT



WinDigi Prompting Software for Windows

WinDigi prompting software has been developed using our vast knowledge of script prompting, gained over many years conducting our UK based day-to-day prompting hire service. It was this knowledge that helped us invent the DigiPrompt DP2, the world's first digital prompting engine back in 1981, which then had the unheard memory of four A4 pages!

Portaprompt and technology have both moved on somewhat since those early days. Our prompting engines have gradually progressed from the original DP2, to the DP500, DP600 and DP1200, utilising our Amiga based prompting software and computers, to the current prompting software for IBM PC's.

In 1999 Portaprompt turned its attention to prompting software for Microsoft Windows and introduced the **WinDigi** software. **WinDigi** has been designed to be simple to use, particularly for anyone who has had experience of Microsoft Windows, as many of the normal Windows keystroke commands and familiar dialogue boxes have been incorporated. For those without previous Windows experience, the controls have been described in as much detail as possible and we apologise if there has been overkill.

WinDigi Lite and **WinDigi Lite Plus** have been developed to fill the space that used to be filled by our DOS prompting software, where users do not want all the features of **WinDigi** but are looking for a more economic solution.

WinDigi Lite use the mouse scroll wheel to control the speed of the prompting text.

WinDigi Lite Plus is similar in power but has the ability to use the Portaprompt hand or foot speed controls.

We would appreciate any comments you may have on the application of software and user guide.

PORTAPROMPT

WinDigi® RANGE PROMPTING SOFTWARE

Minimum Software System Requirements: -

Windows 2000/XP
Pentium 800 MHz PIII
256 Mega bytes of RAM
Accelerated graphics engine
1 x USB port

Display Settings
Colour Depth 256 colours
Resolution 800x600

Increasing memory size or processor speed or type may improve performance, and result in higher resolutions and colour depths being possible.

Getting Started Quickly with WinDigi Lite.

Switch on computer and wait till normal Desktop is displayed.

Insert CD (CD should auto-run) in appropriate drive, this will install the software in C:/Program Files/Portaprompt and put a WinDigi icon on the desktop. If the CD does not auto-run, click on Start/Run and browse to the CD drive. Double-click on set-up. WinDigi Lite software is installed first followed by the drivers for the DESkey software dongle. You may need to reboot the computer depending which operation system the computer has.

To run the software double click the WinDigi icon. The editor will appear and text can be entered directly or a Rich Text File can be loaded. Most of the standard editing functions are similar to other major word processors.

Once text is in the editor, to scroll it, simply press the escape key. The editor functions will disappear and the eye line will appear. The text can now be scrolled smoothly. To change the speed or direction of the scroll, rotate the scroll wheel on the mouse forwards or backwards.

To return to the editor press the escape key.

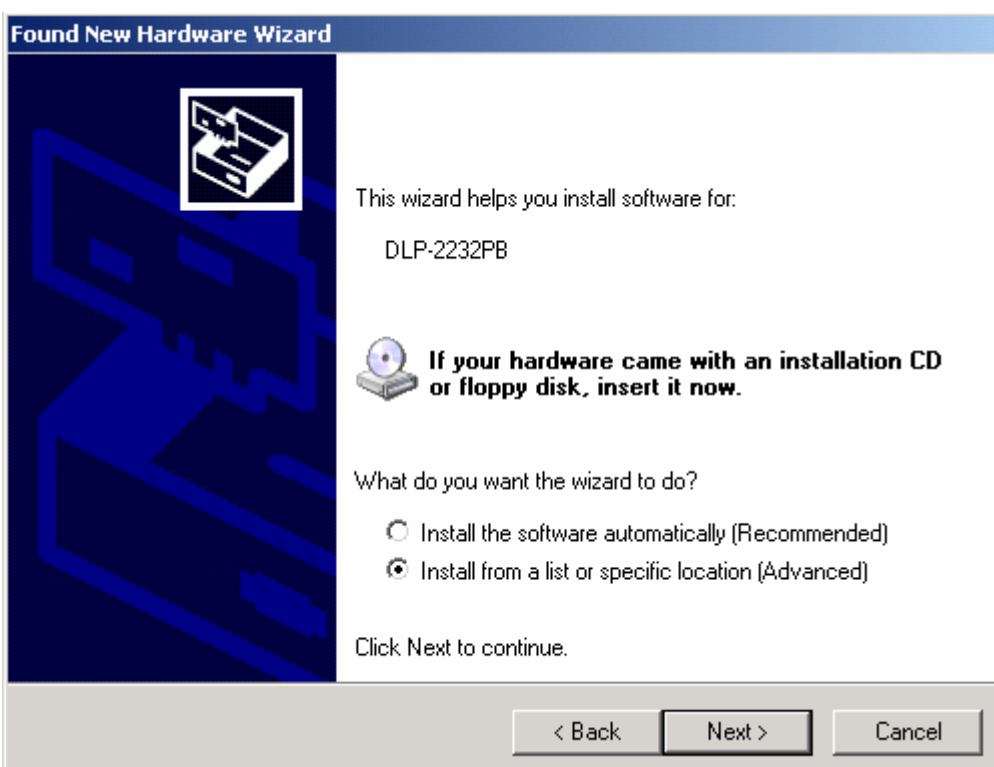
You need to turn off screen savers, power saving options and any other automatic function on your PC that may interfere with the computer whilst prompting.

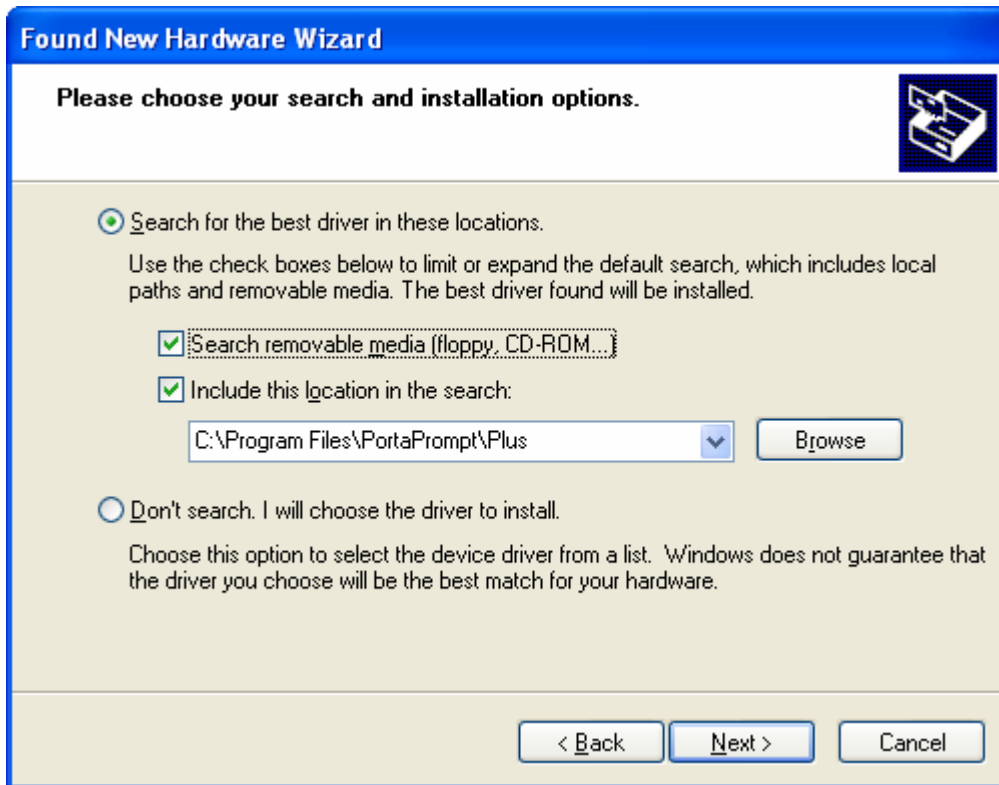
Getting Started Quickly with WinDigi Lite **Plus**.

Switch on computer and wait till normal Desktop is displayed.

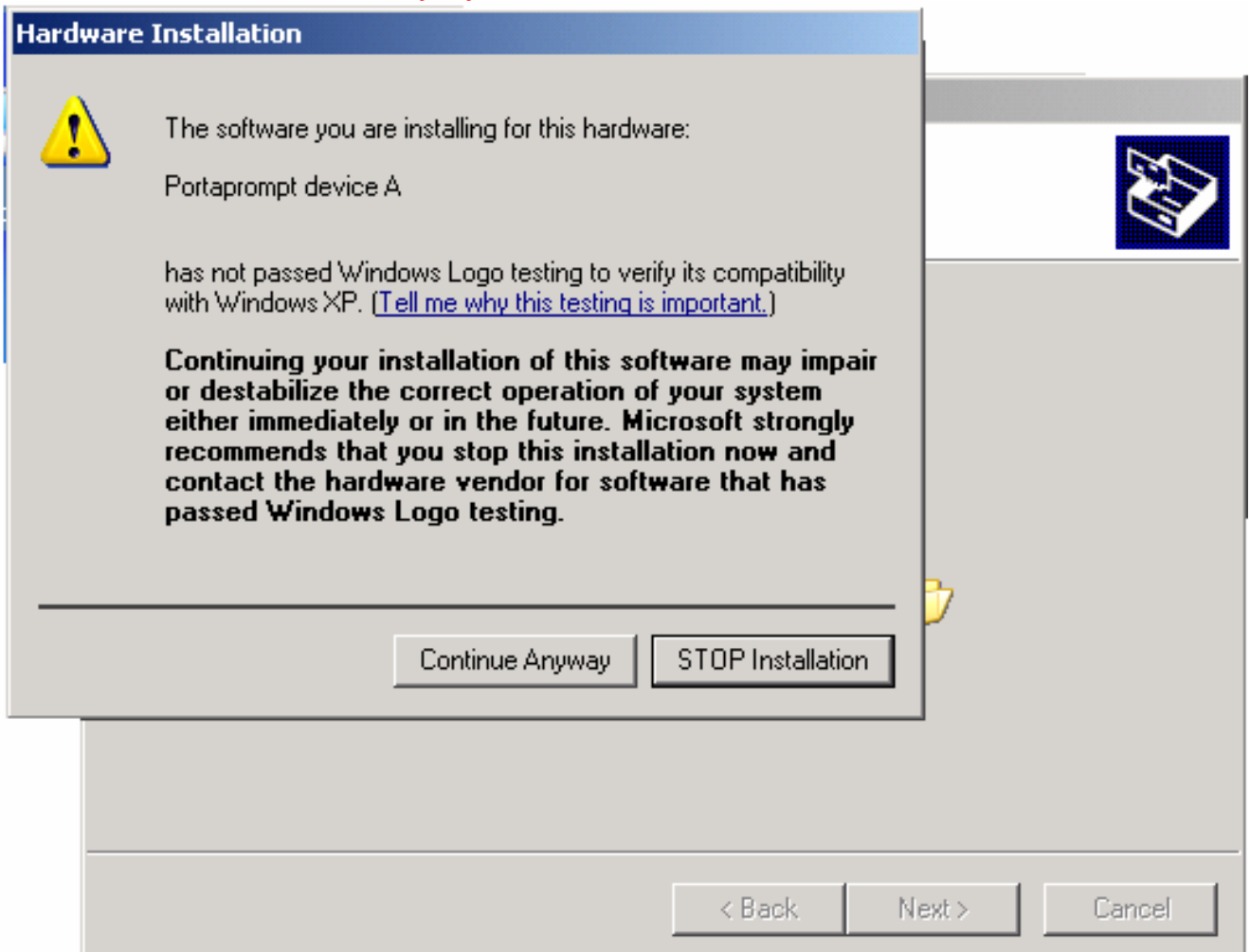
Insert CD (CD should auto-run) in appropriate drive, this will install the software in C:/Program Files/Portaprompt and put a WinDigi icon on the desktop. If the CD does not auto-run, click on Start/Run and browse to the CD drive. Double-click on set-up.

Now insert the speed control in the USB socket you are going to use. This will result in the following screens being displayed. Only some require actions other than simply clicking on Next. Simply choose the selections shown in the pictures if not already selected.

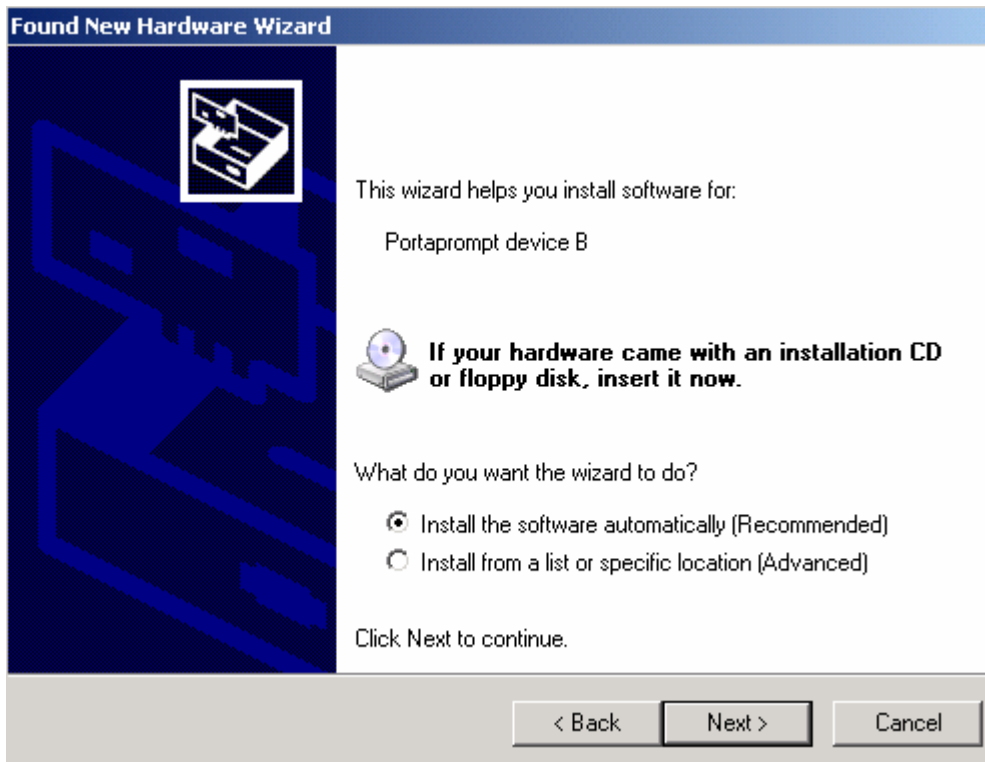




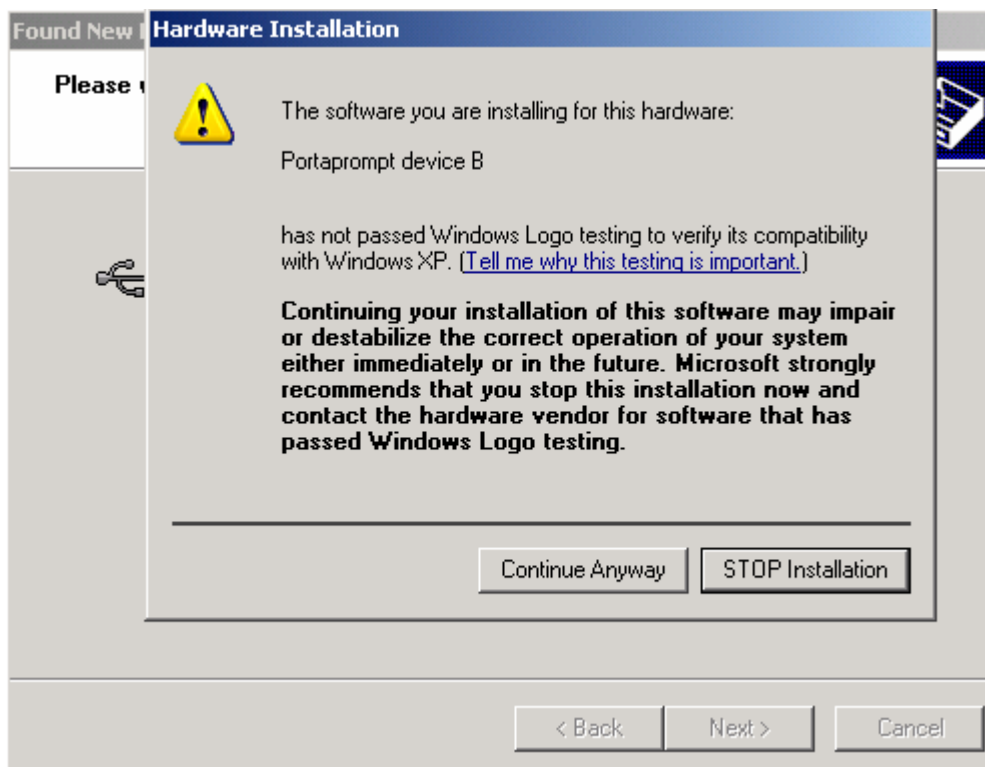
This next window click Continue Anyway



Select Finish on this next Window



This next window click Continue Anyway



Select Finish on this next Window

You are now ready to Run WinDigi for the first time.

To run the software double click the WinDigi icon. The editor will appear and text can be entered directly or a Rich Text File can be loaded. Most of the standard editing functions are similar to other major word processors.

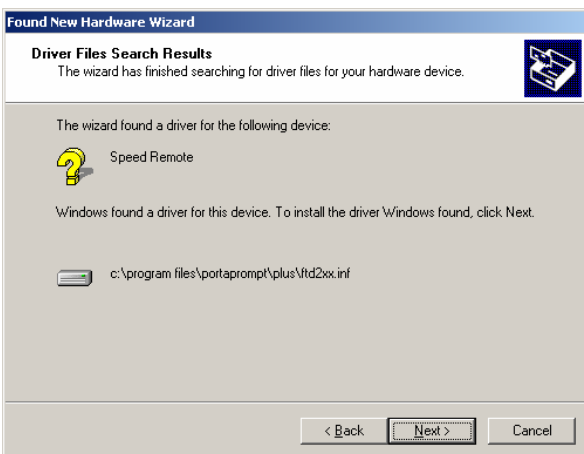
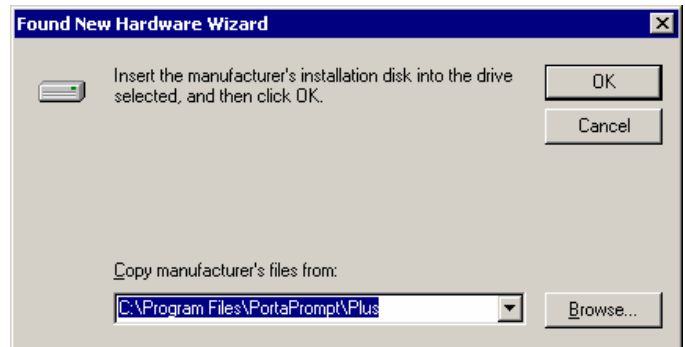
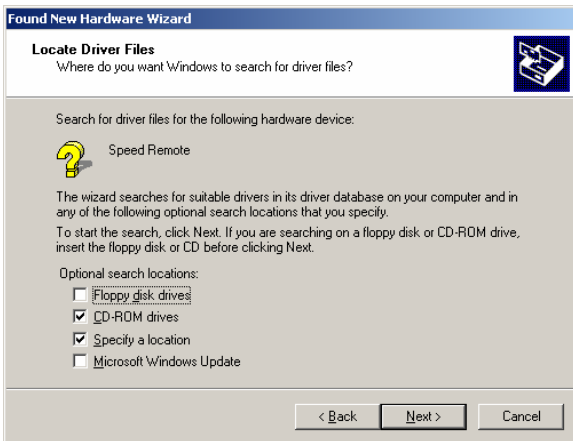
Once text is in the editor, to scroll it simply press the escape key. The editor functions will disappear and the eye line will appear. The text can now be scrolled smoothly. To change the speed of the scroll, rotate the speed control wheel. The button on the speed control changes the direction of the scroll, or if it is pressed continuously for one second, the text is reset to the top (start) of text.

To return to the editor press the escape key.

You need to turn off screen savers, power saving options and any other automatic function on your PC that may interfere with the computer whilst prompting.

For Windows 2000™

Now insert the speed control in the USB socket you are going to use. This will result in the following screens being displayed. Only some require actions other than simply clicking on Next. Simply choose the selections shown in the pictures if not already selected.



PORTAPROMPT

WinDigi® PROMPTING SOFTWARE

QUICK USER GUIDE

1. Preparing a Script
 1. **WinDigi Lite Plus** Connect the Portaprompt Hand-held speed controller to your PC via the USB lead that should be plugged into the PC's USB Port. (One Hand control is supplied with each copy of the WinDigi Lite Plus software purchased). If required plug the Foot Control into the 7 pin socket on the hand control, this will disable the hand control wheel.
WinDigi Lite Plug into the appropriate port of your computer the dongle supplied with the software.
 2. Switch on PC.
 3. Double click the WinDigi icon on the Desktop
 4. Page 1 of a blank Edit screen appears. (*NB: An Edit screen is a text page in which new text can be inserted or where previously prepared text, if loaded, can be edited*).
 5. The script can now be typed.
2. Loading a Script
 1. If starting from a freshly switched on PC, follow steps 1-3 of Section 1 If you are already in **WinDigi**, open a file from the directory or load a previously saved disk.
 2. The script will then be displayed on the Edit screen where any last minute changes can be performed and SAVED (Ctrl S). If required, a copy of the final script can then be printed out (Ctrl P).
3. Rolling a Script
 1. With script loaded as detailed in Section 2, press ESC and the text will then be displayed on a Roll screen.
 2. **WinDigi Lite Plus** By rotating the knurled silver wheel on the hand speed controller, the script can be scrolled at the desired speed. Reverse can be selected by pressing the FWD/REV push button on the speed controller. (If this button is held down for one second, the script will return to the top of the file). If the Foot Control is being used rotate the red disc either way, to change the speed and direction of the prompting text.
 3. **WinDigi Lite** By rotating the scroll wheel on the mouse, the script can be scrolled at the desired speed. The mouse scroll wheel also controls the direction by rotating the wheel in the opposite direction and going through centre off.
 4. An eye line position marker is displayed on left hand side of the Roll screen. (*Pressing the CTRL and cursor up or down keys can move the position of this marker*).
 5. The Page Next Window at the bottom of the screen is used to jump to Page Items and to alter the running order of the script (see page/item menu). The Page edit box shows which page you are on. The 'Next Edit' box is where you enter the page label. Pressing enter will cause the script to be displayed from the start of that page label. This window should be kept out of the Scrolling area of the screen.
 6. ESC will return you to the Edit screen.
4. Closing a File
 1. Close file Alt F, 'n'

MAIN USER GUIDE

File Menu

New Clears editor memory so that new text can be typed.

Open Opens a file previously saved on floppy disk or hard drive, either to amend or scroll.



Click on File < Open or keystrokes Alt F, O. This will display an Open dialogue window from which your previously saved file can be selected. By using Look in, either the hard or floppy drive can be accessed. Double-Click on the file name or click and press Return. The file will then be displayed on your PC screen. If trying to load from the A drive without a disk in drive, a message will appear which says 'no disk in drive'. Click OK and the open dialogue window will appear pointing to the C drive.

Saving Files



Click on File/**Save** to save an already named file (keystrokes Alt F S or shortcut Ctrl S). Click on File/**Save As** (keystrokes Alt F, A) which will produce a Save As dialogue window where Save in (3.5" floppy disk, or anywhere on the hard drive) can be selected, File name can be entered and File type decided. To protect the file from unwanted alteration, the small box Open as read-only can be clicked. If this is done, the file, when opened, will be a copy and if the text is then altered, it should to be saved with a different name. The Save As option is there to allow an already Saved file to be saved again but under a different name or so that alterations can be made to the new file and then saved as a different file type.

Exit

To Exit WinDigi, click File Exit or keystrokes Alt F, X or shortcut Alt F4.

Edit Menu

Undo:



Click on Edit Undo (Keystrokes Alt E, U or shortcut Ctrl Z) undoes the last editor operation. **There is only one level of undo at present.**

Block Operations

Select a block of text by either pressing and holding the shift key and moving the cursor keys or left clicking with the mouse and dragging the selection over the text. The whole text can be selected in a single operation by pressing Ctrl A. The clipboard is an area of memory used for temporary storage of items.

Cut:



Click on Edit Cut (Keystrokes Alt E, T or shortcut Ctrl X) **to remove the selected text and put it on the clipboard.**

Copy:



Click on Edit Copy (Keystrokes Alt E, C or shortcut Ctrl C) **to put a copy of the selected text on the clipboard.**

Paste:



Click on Edit Paste (Keystrokes Alt E, P or shortcut Ctrl V) **to insert the text stored on the clipboard at the cursor.**

NOTE: -

Pressing a text key whilst a block is selected will delete the block and replace it with the key stroke.

Pressing the Delete (Del) key will delete the selected block without copying it to the clipboard. See also Undo.

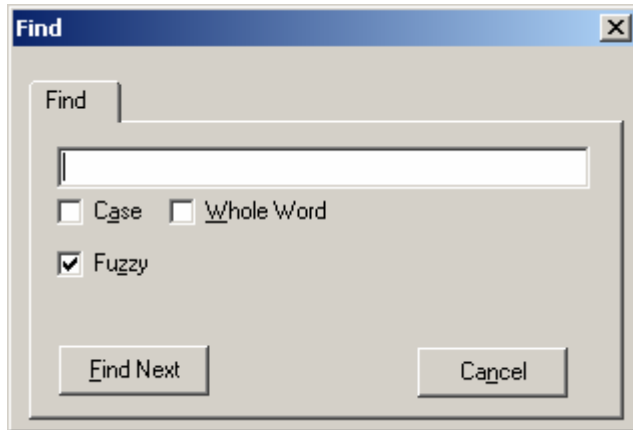
Find:

To find a word or phrase in the text click on Edit <Find (keystrokes Alt E, F or shortcut Ctrl F). This will display the Find dialogue window where a word or phrase can be entered together with other options. (The direction default is from the cursor downwards). Double-click on Find Next or keystroke Alt F and the first instance of the find will be displayed as highlighted characters on the edit text screen. Pressing Esc key or clicking cancel button will close the Find dialogue box.

To find a coloured word or phrase, click Enable, select colour, click OK. Ticking any of the other boxes can also be used to find a word with these attributes.

Fuzzy find, when ticked will ignore carriage returns, spaces etc., and will only find Alpha characters.

Carriage returns can be inserted into the find text by pressing CTRL RETURN.

**Window Size** (Shortcut key Ctrl+W)

This function enables the resize of the window without using the window borders. This is useful when using the software in borderless mode (Function key F6 in edit mode). There are four default settings that may assist setting up

1. Quarter of the current screen, shrinks window to top left corner.
2. Default sets the screen area to 95% and also corrects all window positions so lost windows can be found. These settings apply to a screen 800 x 600.
3. Full Screen sets screen to full size independent of screen settings.
4. Used Custom: This uses the previously saved settings.

If in roll mode, after resize, jump in and out of edit mode to ensure the settings are entered into the system.

Store Custom: This saves the current settings.

Font Menu

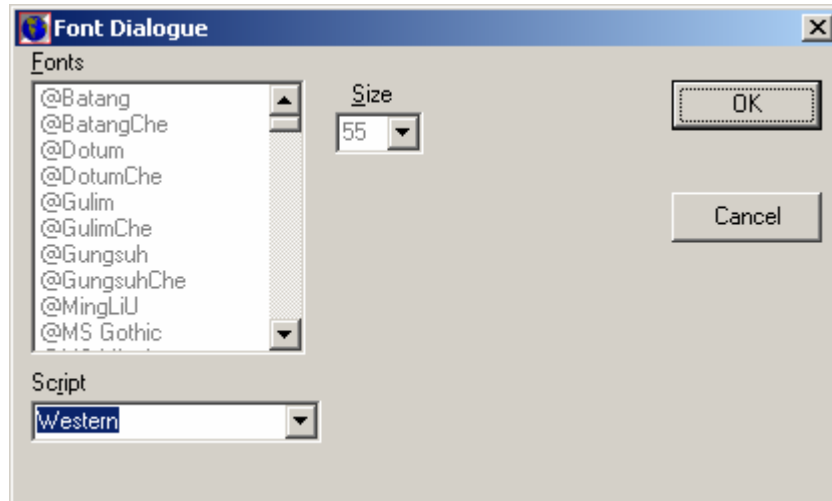
Font

Keystrokes Alt O, T or shortcut Ctrl T. This will display Font dialogue window where Font [F], Font Style [y], Font Size [S], Colour [C] or Script [r] can be chosen. The font type and point size can be modified by using the following drop down boxes.

Use this option when you want to change attributes of the highlighted text in the Edit Window. Ctrl A selects and highlights all the text.





Clicking on Cancel or pressing the Escape key will exit the font dialogue box without doing any changes.

Whilst the Font, Script and Size boxes are grey, there will be no effect on the selected text by those options.




Font style and size: (Found on the tool bar at the bottom of Edit Screen).



1. Bold is selected by positioning the mouse over  on Toolbar and clicking left hand mouse button or shortcut key Ctrl B. Bolding does not show up very well on prompt screen.
2. Italic is selected by positioning the mouse over  on the Toolbar and clicking left hand mouse button or shortcut key Ctrl I.
3. Underline is selected by positioning the mouse over  on the Toolbar, and clicking left hand mouse button or shortcut key Ctrl U.
4. Justification (Left, Centre or Right) is obtained by positioning the cursor on the required option  on Toolbar and clicking left hand mouse button.

The operation chosen will apply to characters about to be typed or to any selected text

Select a block of text by either pressing and holding the shift key and moving the cursor keys or left clicking with the mouse and drag the selection over the text. The whole text can be selected in a single operation by pressing Ctrl A.

Bullet Points can be entered into the script by clicking the button.  However, this can cause the roll to be lumpy on some machines.

Help Menu

The Help menu follows the normal Windows conventions and has help on using this function built in. The Help file is from the full **WinDigi** so there will be functions described that are **unavailable** in **WinDigi Lite** versions.

Screen Colours Menu

Invert Colours (Shortcut key F10)

To swap the background colour for the text colour of the first character in the file, leaving all other colours unchanged, press the shortcut key F10. This operation can take some seconds, as every character colour has to be checked and changed if required. A bar is visible indicating the progress.

Text (Shortcut key F11)

To change Text colour click on Screen Colour < Text (keystrokes Alt S T or shortcut F11), and this will display a colour palette window. Position cursor over the colour required, left click and press OK. All of the Text will be changed the chosen colour. Right clicking on the colour will set the background colour.

Page/Item Menu

For ease of use, scripts are usually broken up into Pages, Items or Stories. These are all the same from the point of view of the software. A Page is defined by a text label, which is inserted into the script with the format [#*label*]. The *label* part is the name of the Page, Item or Story. They are usually displayed in red although the colour is not important to the system.

Here are some examples: -

[#fred] is the start of story called fred

[#1] is the start of story called 1?

[#01] is the start of story called 01?

[#one] is the start of story called one?

The last three examples refer to different stories as far as the system is concerned, so it is important to have some structure to story names.

When in Roll mode it is possible to jump to the beginning of the Page, Item or Story by simply typing the page name in the 'Next' box followed by carriage return.

Enter 'Page/Item' Page/Item Enter Page/Item (Shortcut key Alt P)

To enter a Page name at the cursor, press shortcut key Alt P. This displays the dialogue box to enter the name. **DO NOT** type in [#] as the system does it automatically.

Duplicate names are not permitted and the system gives a warning.

Delete 'Page/Item' Page/Item Enter Page/Item (Shortcut key Alt D)

To remove a page name press Alt D. This displays the dialogue box to enter the name. **DO NOT** type in [#] as the system does it automatically. This function only deletes the [#label] not the text of the script associated with it.

Format Menu.

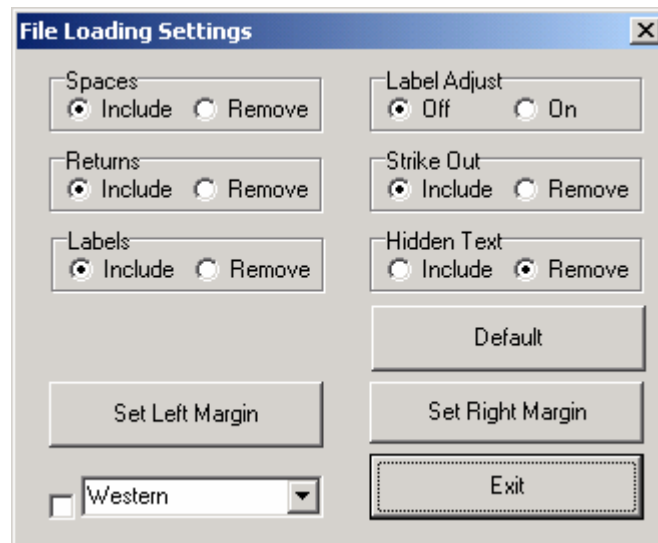
Set Colour buttons. On clicking this option, a small colour palette will be displayed. Left clicking on your choice of colour, followed by clicking the set colour number, will assign that colour to the colour buttons at the bottom of the edit screen. When in edit, these buttons can be used to quickly change the colour assigned to the colour. Short cuts CTRL F1, F2 and F3.



File loading settings. These define how some parts of the text are loaded. Remove spaces will delete more than two spaces that occur consecutively. This also applies to the 'Return' button. Labels can also be removed or included. Item adjust: This will append a letter to the end of a label that already exists. The ticked 'Western' box changes the loading text to the selected character style. Other styles can be chosen from this point.

Strike out will remove (or not) struck-out characters that have come from a Word document with track changes.

Hidden text is displayed the same way as deleted text. That is to say struck through but is seen as different when loading by the software.



System Settings Menu:

Speed control panel options allow you to change how the remote speed control works.

Select the type of speed control with the radio buttons.

Mouse: if WinDigi does not scroll with mouse selected ensure that WinDigi is in roll mode and the Roll window is selected or active.

Keyboard: if WinDigi does not scroll ensure that WinDigi is in roll mode and the 'This Page Next Page' window is selected or active. The cursor up and down keys control the speed and direction of the text.

Sensitivity of the speed controls is adjusted by the up down arrows the higher the number the less movement required to change the speed of the scroll.

Right to Left makes WinDigi go into Middle Eastern mode

Direction is the direction the text will go if the speed control is operated.

Average this used to make the speed control action smoother if required.

Single/Twin screen: When Single Screen is clicked, another window will appear which is used for the rolling text output. The Button name changes to Twin Screen.

The Edit screen needs to be resized to full display height, this then automatically adjusts the height of the Roll Window. This will be shorter than the Edit Window by one text line height.

Set the scan converter to pick-up the Roll Window to output to the Head-up. (Requires a scan convertor that can quarter screen zoom).

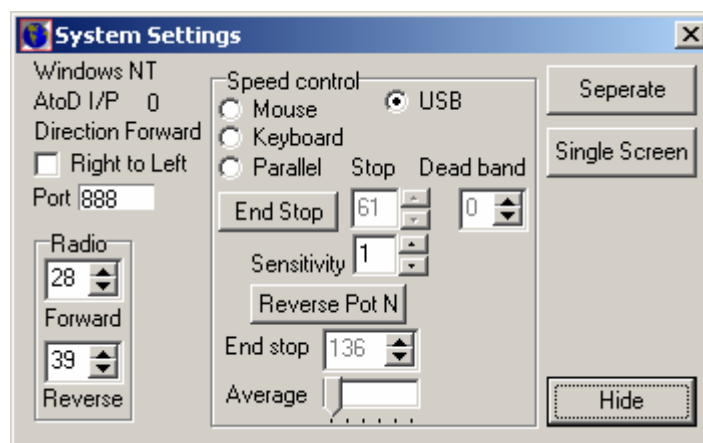
This is usually used when Attributes appear normally in Edit mode but not in Roll mode. The Roll Window controls the Edit Window making it line scroll.

Separate (Only active in Twin Screen mode) will cause the edit screen to overlay the separated roll screen when in edit mode, so the presenter can see Editing of the text. If this is not required leave it set to Separate.

Hide button hides the System Settings window

Port is the LPT address used by the remote. On some non standard systems the WinDigi might not find the LPT port. In these cases look in the Control Panel/ System/ Device manager/ click on the properties of LPT1 then click on the resource tab. Take note of the hex number in the Resource type. Now type that number in the Port edit box. (0x0378) Don't forget the 0x in front of the number. After pressing return the number will change to it's decimal value.

0x0378=888 0x0278=632 0x3BC=956



WinDigi Lite Plus Only

AtoD IP are the values from the remote control and should change when operated in roll mode.

USB: This is the default Portaprompt speed control which has to be plugged into the USB port of the computer.

Normal button toggles the WinDigi remote control between centre off and end stop off. The edit box on the right of this button sets the centre off position.

Radio check box should be selected if a Radio Key fob control is to be used.

The Values in the Radio panel will then apply to the speed of the text when the Forward or Reverse Buttons are pressed on the Radio Key fob. Increase these preset values make the text scroll faster either forwards or reverse. Usually Reverse is set faster than Forwards. The Forwards Speed setting should be a bit faster than normal reading speed this will have to be done by trial and error.

Reverse Pot (N Y): This reverses the action of the speed-controller. If the speed controller is not working correctly, the end stop may need to be reset.

To reset, reduce the size of the edit screen to approximately quarter screen size, select system settings (Format/System Settings), click on edit screen, press Esc to go to Roll-Mode. Ensure sensitivity is set to 1. The value from the speed controller is now displayed next to the AtoD I/P label. Adjust speed control to maximum, which is now going to be the new minimum speed. Take a note of the AtoD number. Click on the Reverse Pot label. This changes to Reverse Pot Y. Adjust end stop to the AtoD number previously noted. The display will now be stationery and the AtoD should be zero +/- 1.

Tool Bars: This hides or shows the Editor's tool bars (shortcut F 12).

Radio Menu.

To enable the radio remote click on the Radio in the main tool bar and select 'Radio enable'.

The remotes and receiver have been setup at the factory.

If this is new remote, the remote must be married to the USB receiver. After enabling the USB in system settings (default) plug the receiver into the USB. Wait 5 seconds, click Radio Learn in the Radio tool bar. Now press and release slowly (2 or 3 times) one of the buttons on the wireless remote. The light near the aerial on the receiver will flash when it has learnt that fob.

Up to 50 fobs can be stored in one wireless receiver. Every time one of the fob's buttons is pressed the light will flash until the button is released if it is plugged into a USB port.

To clear all fobs from the receiver, click Radio Clear from the Radio tool bar. The light stays on for about ten seconds and then flashes for a short period then stops.

Trouble Shooting

Normally you should not have any problems but here are a few helpful hints.

Minimum Software System Requirements:-

Pentium 266 MHz PII.
64 Mega bytes of RAM or more.
Accelerated graphics engine.
1 USB Port.
Display Settings
Colour Depth 256 colours
Resolution 800x600

Increasing memory size or processor speed or type may improve performance, and result in higher resolutions and colour depths being possible.

Screen saver comes on after several minutes of prompting. Ensure the screen saver is turned off under Control Panel Display settings as you are generally not using the keyboard or mouse whilst prompting.

Screen goes blank after prompting for several minutes. Ensure your power management settings are set to NEVER in the turn off monitor edit box and the system stand by options as you are generally not using the keyboard or mouse whilst prompting.

If the USB remote is not working check the power light on the remote. When WinDigi is running, press the T.O.T. button the power light should dim if all is ok. If not check it has been installed by looking in the System under USB.

Lumpy or jerky speed may be caused by background tasks running on the computer doing routine house keeping. Fast Find supplied with Microsoft Word causes problems by checking the hard drive at intervals. This needs to be removed from the Start-up Folder or disabled. Other similar types of house keeping software should also be disabled. **Virus Checkers DO NOT** seem to give problems unless they have a scheduler running which should be disabled. The virus checker will still be protecting the computer.

Some graphic displays do not allow WinDigi to use the vertical sync pulses and this will stop WinDigi at the welcome screen. Different computers will require different remedies, some we have found work if you set the screen settings to 800 x 600 256 colours, sometimes called low-8.

Bolded text can cause lumpy scrolling as the font has a lot of data attached to it. Using Italics or Colour instead should help.

Any window that is opened and encroaches upon the Roll window area (i.e. low battery warning) will cause a **corruption of the rolled text**, in the form of a horizontal scrolling bar. This does not affect the text/file. Move the encroaching window to correct the situation. Jumping in and out of the edit window will clean the roll screen.

Windows **Borders** can be seen on CRT displays, if this is not required, press function key F6 in Edit Mode to obtain a borderless display. This hides the desktop as well. Borderless mode may also be used when screen displays need to be as clean as possible, usually when using a mixture of display devices, all of which are likely to show a slightly different picture.

Changing screen resolution stops the scroll from working. Some graphic chips don't give out a sync pulse when using the higher colours. Go into the display settings click on display/setting/advance/adapter/list all modes. Pick a resolution with 256 colours some times called low 8.

Move: Moving Around a Document

Move the cursor around a document with the normal direction keys, and with the key combinations listed below.

To Move	Key	plus
Left one character	→	
Right one character	→	
Up one line	↑	
Down one line	↓	
Left one word	Ctrl+	←
Right one word	Ctrl+	→
To beginning of line	Home	
To end of line	End	
To paragraph beginning	Ctrl+	↑
To paragraph end	Ctrl+	↓
Up to previous label	PgUp	
Down to next label	PgDn	
To top of previous page	Ctrl+	PgUp
To top of next page	Ctrl+	PgDn
To beginning of file	Ctrl+	Home
To end of file	Ctrl+	End

Shortcut keys:

The following list of shortcut key strokes will assist you in your keyboard actions.

Key	plus	Result
Ctrl	A	Selects ALL (marks all text for delete, copy or change font etc).
Ctrl	B	Bolds following or marked text (Repeat key actions to stop). Or use Bold icon on tool bar.
Ctrl	C	Copy marked text
Ctrl	D	
Ctrl	E	
Ctrl	F	Find.
Ctrl	G	
Ctrl	H	
Ctrl	I	Italicises following or marked text (Repeat keystrokes to stop). Or use Italic icon on toolbar.
Ctrl	J	Carriage Return
Ctrl	K	
Ctrl	L	
Ctrl	M	Carriage Return
Ctrl	N	
Ctrl	O	Open File.
Ctrl	P	
Ctrl	Q	
Ctrl	R	
Ctrl	S	Save File
Ctrl	T	Select Font

Ctrl	U	Underlines following or marked text (Repeat keystrokes to stop). Or use Underline icon on toolbar.
Ctrl	V	Paste marked text at cursor position in text (or <i>Paste</i> icon on tool bar).
Ctrl	W	Brings up windows re-sizing.
Ctrl	X	Delete marked block (or <i>Cut</i> icon on tool bar).
Ctrl	Y	
Ctrl	Z	Undo (or <i>Undo</i> icon on tool bar).
Ctrl	Del	
Ctrl	End	End of File.
Ctrl	Home	Beginning of File.
Ctrl	↑	Moves eye line up.
Ctrl	↓	Moves eye line down.
Ctrl		
Ctrl		
Ctrl	Alt	Del Re-Boot system.
Ctrl	F1	
Ctrl	F2	
Ctrl	F3	
Ctrl	F4	
Ctrl	F5	
Ctrl	F6	
Ctrl	F7	
Ctrl	F8	

Ctrl	F9	
Ctrl	F10	
Ctrl	F11	
Ctrl	F12	
Alt	A	
Alt	B	
Alt	C	
Alt	D	Delete page item
Alt	E	Edit. On tool bar (OTB)
Alt	F	Open, Save, Save As and Exit.
Alt	G	
Alt	H	Help (OTB)
Alt	I	Page/Item (OTB)
Alt	J	
Alt	K	
Alt	L	
Alt	M	Format (OTB)
Alt	N	
Alt	O	Font (OTB)
Alt	P	Enter Page Item (OTB)
Alt	Q	
Alt	R	

Alt	S	Screen Colour (OTB)
Alt	T	
Alt	U	
Alt	V	
Alt	W	
Alt	X	Delete mark
Alt	Y	
Alt	Z	
Alt	F1	
Alt	F2	
Alt	F3	
Alt	F4	Exit WinDigi.
Alt	F5	
Alt	F6	
Alt	F7	
Alt	F8	
Alt	F9	
Alt	F10	
Alt	F11	
Alt	F12	
F1		Context sensitive help where available. In roll mode show quick message editor
F2		

F3		
F4		Colours and updates page labels to make them stand out from the script text in edit mode.
F5		.
F6		Borderless screen in edit mode. Useful for using software on CRT displays which usually have less than perfect geometry that windows borders highlight or when a mixture of display devices are being used. In roll mode, F6 brings up Page Next window (Toggle function).
F7		Blanks Screen, to background colour to hide text. Press again to redisplay text
F8		
F9		
F10		Invert Screen colours.
F11		Change Text and background colours.
F12		Borderless mode on the 'page next' window only (in Roll mode). Hide/show Toolbars in Edit mode.

WinDigi Lite Plus only

Rotary Foot Control



To use the Rotary Foot Control plug it into the 7 pin socket on the Hand remote control. You will probably use the 15 metre extension lead to do this. The WinDigi software will automatically detect the Rotary Foot Control is connected and disable the Hand Remote Control wheel.

It is possible to adjust the feel of the foot control to suit the presenter by adjusting the System Settings Menu.

Within WinDigi software proceed as follows: -

1. Using tool bar, click on '**Format/system settings**'.
2. Set '**Sensitivity**' to 3.
3. Set '**Centre**' to 61 (50-70).
4. Sensitivity should always be greater than 0 (zero) to work (1-9).
5. These settings will automatically saved for future use.

If subsequently it is intended to use the Portaprompt hand control it may be necessary to adjust the above settings (items 2, 3) depending upon personal requirements.

Key Fob Wireless Remote control.

The Triangle makes the software scroll forwards.

The Circle makes the software scroll backwards.

The Red button makes the script jump to top of text.

The fob has an auto power off feature to prevent the battery being flattened by a button being held down more than 30 seconds. By setting the scroll speed slightly too fast (via the Format/system settings), the presenter will stop pressing the button regularly.

If the scroll stops release the button and then press it again.



Note: The Key fob Function must be enabled the first time it is used via the Radio Menu item.

Changes between issues:

Issue 4.02 at 12 November 1999 (up issued from issue 3.8).

Scrolls large files smoothly.
 Scrolls smoother on slower machines.
 Windows sizing dialogue box now has full size screen button and default button to reset our windows to their default position.
 Function key F7 blanks screen to background colour.

Issue 4.03 at 1 December 1999 (up issued from issue 4.02).

Automatically strips out excessive spaces from file when loading.
 F6 now only works in edit mode rather than roll mode.
 Printing style WYSIWYG has been improved.
 Pressing any key in borderless mode will cause our screen to re-display itself if the mouse has inadvertently been clicked outside of our window.
 Help file upgraded and expanded.
 File open dialogue now has all files added to its file type list.

Issue 5.03 at 10 February (up issued from issue 4.03).

Soft markers added
 Multi-font sizes now supported
 File types that can now also be used
 ScriptWriter, ScriptMaster, AmiPro and WordPerfect 5.1
 Form feed commands embedded in text, to be used by printer
 Windows sizing box now has store custom buttons
 Select All added to Edit on tool bar
 Help file upgraded
 F6 in roll mode brings Page Next window up

Issue 5.13 at 10 August 2000 (up issued from issue 5.03).

Print out speeded up.
 Number of 'pages complete' added to the print out window.
 Colour buttons added to bottom tool bar.
 Format added to top tool bar.
 Case change added.
 Colour button settings added.
 File load settings added.
 System settings added.
 Find and replace added.
 Eye line adjustment changed to CTRL cursor up/down keys.
 Help file updated

VERSION 6 Issue 1.1 at 28 June 2001

Added

Flow list order window (F.L.O.W).
 F10 function, bugs removed
 System setting options added
 Save no pages, changed to client version
 Right mouse button now shows menu
 Fuzzy option in find window
 Auto save and load
 Page label bug fix
 Adjust text window
 Ability to work with DigiStory
 More settings to windigi.ini file

ISSUE 6.19 at 8 October 2001

Added

A new status label showing character style i.e. Western
Preset section in Adjust Test window
Character style options in file load settings window
More settings to windigi.ini file
Bug fixings

ISSUE 6.38 at 1 May 2002

Added

Tool bar hide/show
Trouble shooting additions
New graphics
Strike through
Reverse speed controller
Printout label to label
Missing line bug fixed

ISSUE 6.50 28th May 2003

Added

Substitute editor
Convert files to client version
Print files from disk
Quick messages
Command marks (to be used with the substitute editor and printout)
Margin adjust on printout
Save options
MOS interface

Issue 6.6 January 2004

WinDigi Lite Versions available

Issue 7.1 March 2006

WinDigi Lite USB Versions available.

VERSION 7 Issue 13 April 2006

Added

Version and issue numbers seperated
USB speed control
Active X on Newsroom versions
Radio control via USB

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